

Course Description

CTE1721C | Fashion Design I | 3.00 credits

This course explores foundations of the design process, the elements and principles of design. Elements of design described here are point, line, shape, form, space, color, and texture. Principles of design include balance, proportion, perspective, emphasis, movement, pattern, repetition, rhythm, variety, harmony, and unity. The student will develop, present and execute design ideas exploring both elements and principles of design. Students also develop sketchbooks detailing the development of each project. Prerequisite: CTE1743C.

Course Competencies:

Competency 1: The student will sketch a minimum of 30 looks for each project based on the assigned element and design principle by:

- 1. Researching modern or historical references
- 2. Creating visual inspiration pages/boards detailing the root of the collection concept
- 3. Using a croquis previously development to quickly communicate design concepts

Competency 2: The student will demonstrate analysis of design feasibility by:

- 1. Analyzing the process of translation of an idea from two- dimensional to three-dimensional form
- 2. Reviewing with the instructor the perceived simplicity or difficulty of the design
- 3. Discussing time constraints and management based on project presentation deadline
- 4. Submitting to constructive critique

Competency 3: The student will evaluate the completed design by:

- 1. Examining the design for integrity in use of elements and/or principles of design which serve as the focus of each project
- 2. Discussing and reviewing styles of construction, fit, and alignment to final design concepts
- 3. Developing patterns for fabric layout

Learning Outcomes:

- Solve problems using critical and creative thinking and scientific reasoning
- Formulate strategies to locate, evaluate, and apply information
- Demonstrate an appreciation for aesthetics and creative activities